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Operating Instructions

For Model

337A---185B & 222C

24" Sound Cable

SPACE ENCOUNTERS/MIDWAY

	SL2				START 2			SR2			5V		
LLP	SL1	x SL5	SL3	LRP	x	X START1	RLP	SR1	x SR5	SR3	RRP	ON	OFF
×	x	x SL4	X	×	×	. *	×	x	SR4	×	×		
	SL6		SL7		COIN			SR6 SR7			POWER		
	. x		*		x i			, х х		×	ON	OFF	

- 1. Insert 185B program card into "B" connector on TF-650 number side up.
- 2. Insert 337A program card into "A" connector on TF-650 number side up.
- 3. Insert 222C program card into 25-pin connector on TF-650 number side up.
- 4. Insert GAME MOTHER BOARD into 222C connector.
- 5. Connect 9-pin connector on 337A card to 9-pin header on GAME BOARD.
- 6. Connect 17-pin connector on 337A card to 17-pin header on GAME BOARD.
- 7. For SOUND, connect 12-pin connector on 337A card to 12-pin header on SOUND BOARD. Connect speaker across two RED leads.
- Connect 23-pin connector of interconnect cable to 23-pin header on GAME BOARD.
 Connect 16-pin connector on the other end to SOUND BOARD 16-pin header.
- 9. Push 5 VOLT switch to ON.
- 10. Push POWER switch to ON.
- 11. COIN switch is COIN. LED on 337A card is COIN COUNTER.
- 12. SL5 FIRE button is also START button.
- 13. SRI thru SR7 (except SR5) moves SPACE SHIP horizontally. Different combinations of switches controls movement of SPACE SHIP. All inputs to IC chips can be exercised.
- 14. SL1 thru SL7 (except SL5) moves SPACE SHIP vertically. Same as step 13.
- 15. START 2 is RESET.